

About this patch...

This patch will update Color It! 2.3 or Color It! 2.3.1 to version 2.3.2.

Change History:

2.3.1 Changes

- ## Change Floating Palettes to have color WDEF, used B&W one by mistake.
- ## Fixed bug in Lighten/Darken Dialog. Preview worked, but actual filter used wrong values.
- ## Fixed bugs in all filters. When typing in number and hitting OK before the delay count expired caused the filter to use the old value. Changed code to recalculate values or maps if delay count set.
- ## Changed brightness and contrast dlog to use 100% instead of 50%, seems more intuitive.
- ## Changed lock in RGB Dialogs to lock text edit values also.

2.3.2 Changes

- ## Fixed bug in start up. Caused crashes when EvenBetterBusError installed, and a very few other instances.

If you have problems with this updater, call MicroFrontier at (515) 270-8109.

This patch cannot work properly while virus detection software is running. Please make sure that you have disabled any virus detectors before applying the patch.

This patch application was made with ResCompare, a free resource comparison and patch generation utility. ResCompare can be FTP'ed from most Macintosh archive sites. Send e-mail inquiries regarding ResCompare to Michael_Hecht@mac.sas.com.